## LAC2007@TU-Berlin

# Qtractor

An Audio/MIDI multi-track sequencer

Rui Nuno Capela rncbc.org

http://qtractor.sourceforge.net

### What is Qtractor? (1)

#### Yet another Audio/MIDI sequencer?

**Yes** ;-)

- Multi-track paradigm
- Linux
- JACK
- ALSA Sequencer
- C++
- Qt
- GPL

### What is Qtractor? (2)

- Home-studio DAW GUI
- Intuitive and easy to use (hopefully)
- Not a tracker
- Music-making playground
- Not for the erudite (no score editor)
- Techno-boy bedroom studio, anyone?
- Not a revolution, will evolve . . .
- Why not Ardour ?

### Who is behind?

#### Hobby work of one developer

Me, rncbc a.k.a. Rui Nuno Capela

#### **LAD Portfolio**

- QjackCtl
- Qsynth
- Qsampler

#### A gift economy player :-)

### **But why?**

- Just for fun
- The motive . . .
  - Long time enthusiasm on electronic music
- The skill . . .
  - A half-life on programming (>20y)
- The moment...
  - An extraordinary event alignment occurred in the whole Universe . . .
- So that was it!

## Where can get it?

#### cvs.sourceforge.net

- Still alpha, but...
- Fully functional (no not-implemented-yets)
- What You See Is What Is Working
- Bugs'R'Us
- WIP

Open for Business (no money involved)

users, developers, players, nurturers . . .

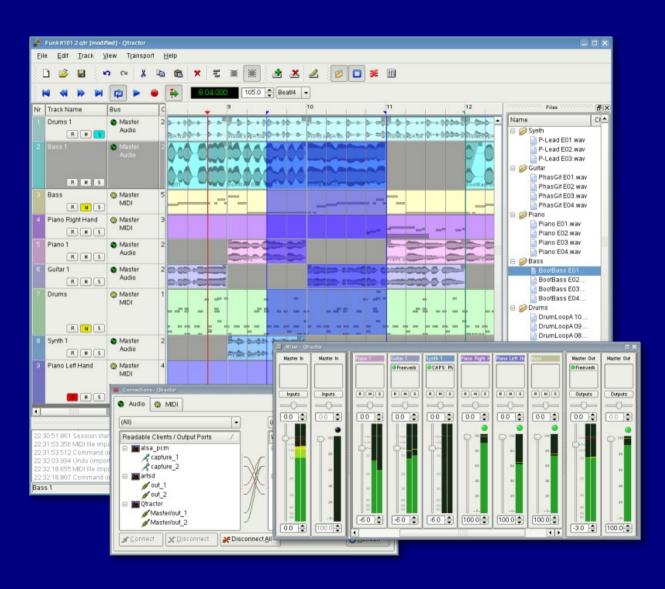
### What do I need?

#### Requirements

- Mandatory
  - Qt4 (core, gui, xml)
  - JACK
  - ALSA
  - libsndfile
- Optional
  - libvorbis (enc, file)
  - libmad
  - libsamplerate

# Give me figures!

#### **GUI**



### **GUI Elements (1)**

#### (business as usual)

#### Main window

- Menu
- Tool-bars
- Workspace (canvas)
  - Track list
  - Track view
- Status-bar

## **GUI Elements (2)**

#### **Tool windows**

- Connections
- Mixer
- Files

## **GUI Elements (3)**

#### Dialogs (modal)

- Session properties
- Track properties
- Bus configuration
- Instruments
- Options

## Sessions (1)

- XML encoded file
  - Properties
  - View state
  - Bus configuration
  - MIDI Instrument map
  - Files
  - Tracks
  - Clips

## Sessions (2)

- SDI application
- Locked to JACK sample-rate
  - Disparate session conversion warning
  - Playback conversion via libsamplerate
- Constant tempo (BPM)
  - No tempo map, yet

### **Files**

- File selector / mini-organizer
- Hierarchical / tree list
- Drag-and-drop enabled

#### Audio file support

- libvorbisfile (ogg)
- libsndfile (wav, aiff, flac, au, ...)
- libmad (mp3)

#### MIDI file support

SMF format 0 and 1 (home-brew)

# Clips (1)

- Elemental items of session arrangement
- Whole or part of an audio / MIDI file
- Imported / Drag-n-drop into tracks

#### **Properties**

- Label (name)
- Location (start time)
- Offset
- Length
- Fade-in/out (linear, cubic, quadratic)

# Clips (2)

#### Selection (modes)

- Clip
- Range
- Rectangular

#### **Editing (operations)**

- Cut
- Copy
- Paste
- Delete
- Drag / Move

### **Audio Clips**

#### **Audio clips**

- Represent the whole or part of
  - One audio file
- Waveform graphical representation
  - Peak and RMS

### MIDI Clips

#### MIDI clips

- Represent the whole or part of
  - One MIDI channel (SMF format 0)
  - One MIDI track (SMF format 1)
- Piano-roll graphical representation
  - Note events (pitch, time, duration)

### **Editing**

- Non-destructive
- All editing operations are parametric (location, offset, length)
  - Does not modify audio or MIDI files
  - Except: files created on recording
- Undo / Redo fully enabled
- Zoom and resizing

## Tracks (1)

Sequence of overlapping clips

#### **Properties**

- Name
- Type (audio or MIDI)
- Input / Output buses
- State (record, mute, solo)
- Color

# Tracks (2)

#### **Audio tracks**

- Input bus: recording
- Output bus: playback / mix-down

#### **MIDI tracks**

- Channel
- Instrument (bank, program)

#### Recording

Capture audio / MIDI files as new clips

### **Audio Engine**

#### **JACK** client

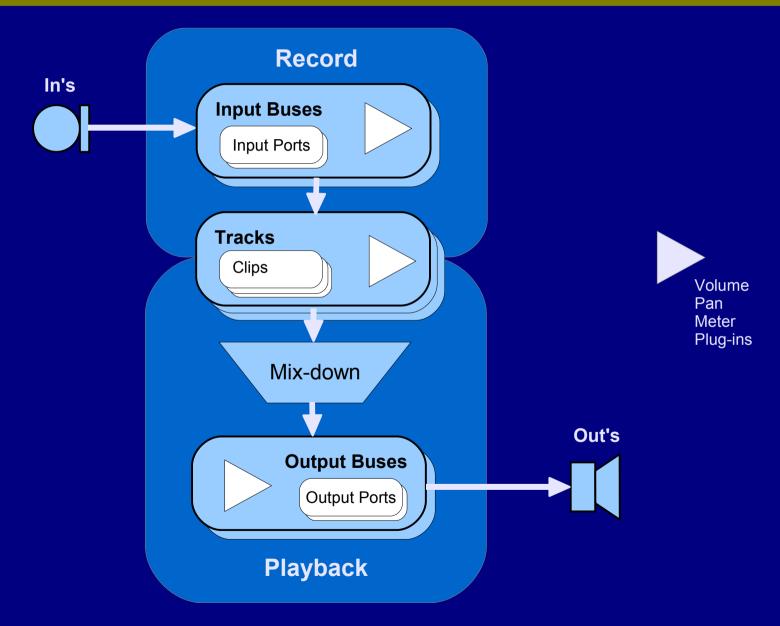
- Master thread (JACK callback)
- Audio buses (JACK ports)
- Audio clips
  - One dedicated disk I/O service thread
  - Lock-free ring-buffer
    - Filled / emptied ~ 1s threshold
    - Permanently cached < 4-5 seconds</li>

### MIDI Engine

#### ALSA Sequencer client / queue

- Slave thread (MIDI output)
- Listener thread (MIDI input)
  - Inbound events multiplexed to record-armed track clips
- MIDI buses (ALSA seq ports)
- MIDI clips
  - Outbound events scheduled ~ 1 second period
- ALSA seq queue / port time-stamping

# **Block Diagram (1)**



# Engines & Buses (1)

- Multi-threaded
  - 1 Audio master thread (JACK process context)
  - N Audio ringbuffer-disk I/O threads
  - 1 MIDI input thread
  - 1 MIDI output thread

# Engines & Buses (2)

- Looping (playback)
  - Audio clip file-buffer service thread level
  - MIDI output thread process level
- JACK transport support
  - Soft-chase positioning
  - Buffer-period resolution
- MIDI Machine Control (MMC)
  - Transport control (rew, ffw, rec, shuttle, etc.)
  - Track arming record, mute, solo\*

# Engines & Buses (3)

#### Audio Bus-Track channel assignment

- Input bus
  - Determines the number of channels of recorded / captured files
- Output bus
  - Determines the number of channels on playback / mix-down
  - Automatic multi-channel mix-down resolution

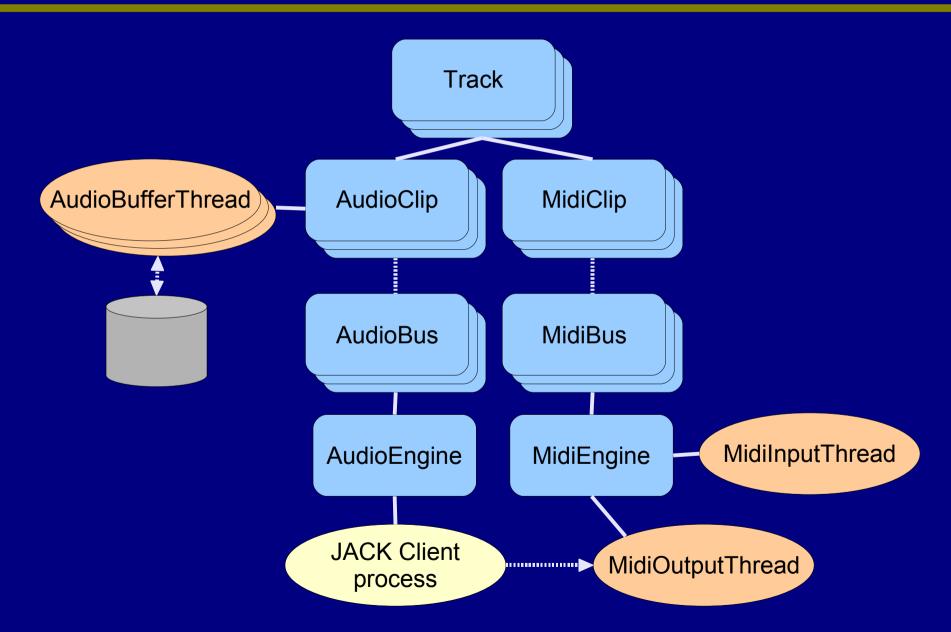
# Engines & Buses (4)

#### Default "Master" buses

- Audio
  - Stereo (2 channel ports)
  - Auto-connected
- MIDI
  - Single port (16 channels)

 All bus ports are accessible for arbitrary connection (patch-bay)

# **Block Diagram (2)**



### Mixer

- Session monitoring
  - Audio: peak level meters
  - MIDI: event activity, note velocity meters
- Input / Output bus connection control
- Track state control (record, mute, solo)
- Mix-down control (pan, volume)
- Mixer strips
  - Input buses | Tracks | Output buses
- Audio strips: plug-in effects chain (LADSPA)

### Connections

#### Audio and MIDI patchbay

- QjackCtl technology :-)
- Saved / Restored as session state
- Not restricted to own bus ports

## Audio Plug-ins (LADSPA)

- Seamless plug-in instance aggregation
- Plug-in chain
  - Select & Edit (dialog)
  - Activate
  - Move (reordering)
- Plug-in dialog
  - Real-time parameter control
  - Named presets (global)

### **MIDI Instruments**

- Cakewalk™ instrument definition files (.ins)
  - Convenient MIDI bank-select / program-change instrument mapping per channel
  - Human-readable patch and key names
  - One instrument map per MIDI bus (16 channels)

## What's missing? (1)

- MIDI clip editor
- Audio / MIDI file export
- Programmed punch-in/out recording
- Dynamic curves / Automation (volume, pan, plug-in parameters, controllers)
- DSSI, LV2 Plug-ins
- JACK-MIDI
- Time-stretching / Pitch-shifting
- Tempo map

## What's missing? (2)

- MIDI Time Code
- MIDI Clock
- OSC
- Integrated scripting (angelscript?)

Your suggestions here!

### Q & A

### Qtractor

#### An Audio/MIDI multi-track sequencer

#### http://qtractor.sourceforge.net

- Qtractor is free open-source software; you can redistribute it and / or modify it under the terms of the GNU General Public License version 2 or later.
- It is being possible through the knowledgeable, direct and indirect collaborative efforts of the Linux Audio Developers and Users communities.

#### Thank you all.